

Ramapo Valley District

Bear Cub Fun Adventure Weekend

September 9th _10th, 2017



CAMP YAW PAW

101 BEAR SWAMP RD, MAHWAH, NJ 07430

Leader's Guide

Ed Keane, Chairperson edkeane84@optonline.net

BEAR CUB FUN ADVENTURE WEEKEND

What you can expect:

Advancement !

Outdoor Skills!

Outdoor Fun!

- All Bear Scouts can work on Bear Necessities, Feathers and Ferns and A Bear Goes Fishing at camp
- Outdoor cooking demos
- Fishing instructions
- Hiking and map reading instructions
- Fire building instructions from one match experts
- All scouts can enjoy fishing in Cannonball Lake
- All scouts can enjoy a Campfire Program Saturday Night
- Come for the day or stay over Saturday night*

(*Prerequisites apply-Camp-over required for Bears to complete Bear Necessities)

Scouts are only permitted to attend with their adult partner, and hopefully, with their den. If their Den does not attend, the Scout will be assigned a Den for the weekend.

BEAR CUB FUN ADVENTURE WEEKEND SCHEDULE

Saturday, September 9th

7:00am – 8:00am	Arrival and check-in		
8:00am-8:45am	Campsite Set-up		
8:45 am	ALL UNITS - Opening Ceremony		
9:00 am-12:00pm	Fur, Feathers and Ferns	Bear Necessities	A Bear Goes Fishing
12:15 – 1:30pm	Lunch – Group Foil Cooking – Bring your ingredients		
	Cooking Demonstrations		
1:45 – 4:30PM	Fur, Feathers and Ferns	Bear Necessities	A Bear Goes Fishing
4:45 pm	Retiring the Colors		
4:45 – 7:00 pm	Dinner at sites - Free Time		
7:10pm	Assemble and march to Amphitheater		
7:30pm	Evening Campfire (<i>Amphitheater</i>)		
11:00pm	Taps Lights Out! Multi Bugler Event		

Sunday, September 10th

9:00am	Religious Services – Scouts' Own (<i>Amphitheater</i>)
9:30am	Morning Colors & Closing Ceremony
10:00am	Campsite Inspection and Troop departures
12:00pm	Close Camp

***Exact location for program areas will be announced prior to the Camporee.

BEAR ADVENTURE: FUR, FEATHERS, AND FERNS

1. While hiking or walking for one mile, identify six signs that any mammals, birds, insects, reptiles, or plants are living nearby the place where you choose to hike.
2. Name one animal that has become extinct in the last 100 years and one animal that is currently endangered. Explain what caused their declines.
3. Visit one of the following: zoo, wildlife refuge, nature center, aviary, game preserve, local conservation area, wildlife rescue group, or fish hatchery. Describe what you learned during your visit. **Do this on your own.**
4. Observe wildlife from a distance. Describe what you saw.
5. Use a magnifying glass to examine plants more closely. Describe what you saw through the magnifying glass that you could not see without it.
6. Learn about composting and how vegetable waste can be turned into fertilizer for plants.
7. Plant a vegetable or herb garden. **Do this on your own.**

BEAR ADVENTURE: BEAR NECESSITIES

1. While working on your Bear badge, camp overnight with your pack. If your chartered organization does not permit Cub Scout camping, you may substitute a family campout or a daylong outdoor activity with your den or pack.
2. Attend a campfire show, and participate by performing a song or skit with your den.
3. Make a list of items you should take along on your campout.
4. Make a list of equipment that the group should bring along in addition to each Scout's personal gear.
5. With your den, plan a cooked lunch or dinner that is nutritious and balanced. Make a shopping list, and help shop for the food. On a campout or at another outdoor event, help cook the meal and help clean up afterward.
6. Help your leader or another adult cook a different meal from the one you helped prepare for requirement 5. Cook this meal outdoors.
7. Help set up a tent. Pick a good spot for the tent, and explain to your den leader why you picked it.
8. Demonstrate how to tie two half hitches and explain what the hitch is used for.
8. Learn how to read a thermometer and a barometer. Keep track of the temperature and barometric pressure readings and the actual weather at the same time every day for seven days. *Do this on your own.*

BEAR ELECTIVE ADVENTURE: A BEAR GOES FISHING

1. Discover and learn about three types of fishes in your area. Draw a color picture of each fish, record what each one likes to eat, and describe what sort of habitat each likes.
2. Learn about your local fishing regulations with your leader or a parent or guardian. List three of the regulations you learn about and one reason each regulation exists.
3. Learn about fishing equipment, and make a simple fishing pole. Practice casting at a target 30 feet away. Teach what you have learned to someone in your family, another Scout, or one of your friends.
4. Go on a fishing adventure, and spend a minimum of one hour trying to catch a fish. Put into practice the things you have learned about fish and fishing equipment.

CUB SCOUT WORLD CONSERVATION AWARD - BEAR SCOUTS

You may earn the World Conservation Award by doing the following:

1. Earn the [Fur, Feathers, and Ferns](#) adventure.
2. Earn either the [Bear Goes Fishing](#) or [Critter Care](#) adventure.
3. Complete requirement 3 from the [Baloo the Builder](#) adventure by constructing a bird feeder or a bird house as one of the options.

Participate in a den or pack conservation project in addition to the above.

CAMP YAW PAW DIRECTIONS

FROM 287 NORTH (OAKLAND AREA)

Route 287 North to Exit 58 (Oakland / Rte 202). Turn left at W. Oakland Ave. Slight left at Ramapo Valley Rd / US 202 N. Travel on Rte 202 N for approximately 3.3 miles.

Turn left at Bear Swap Road. Cross bridge and continue straight to gate. Continue on camp road about 2 miles to Camp Yaw Paw sign. Turn left at the sign, cross over the bridge and continue about 1/2 mile to the parking area.

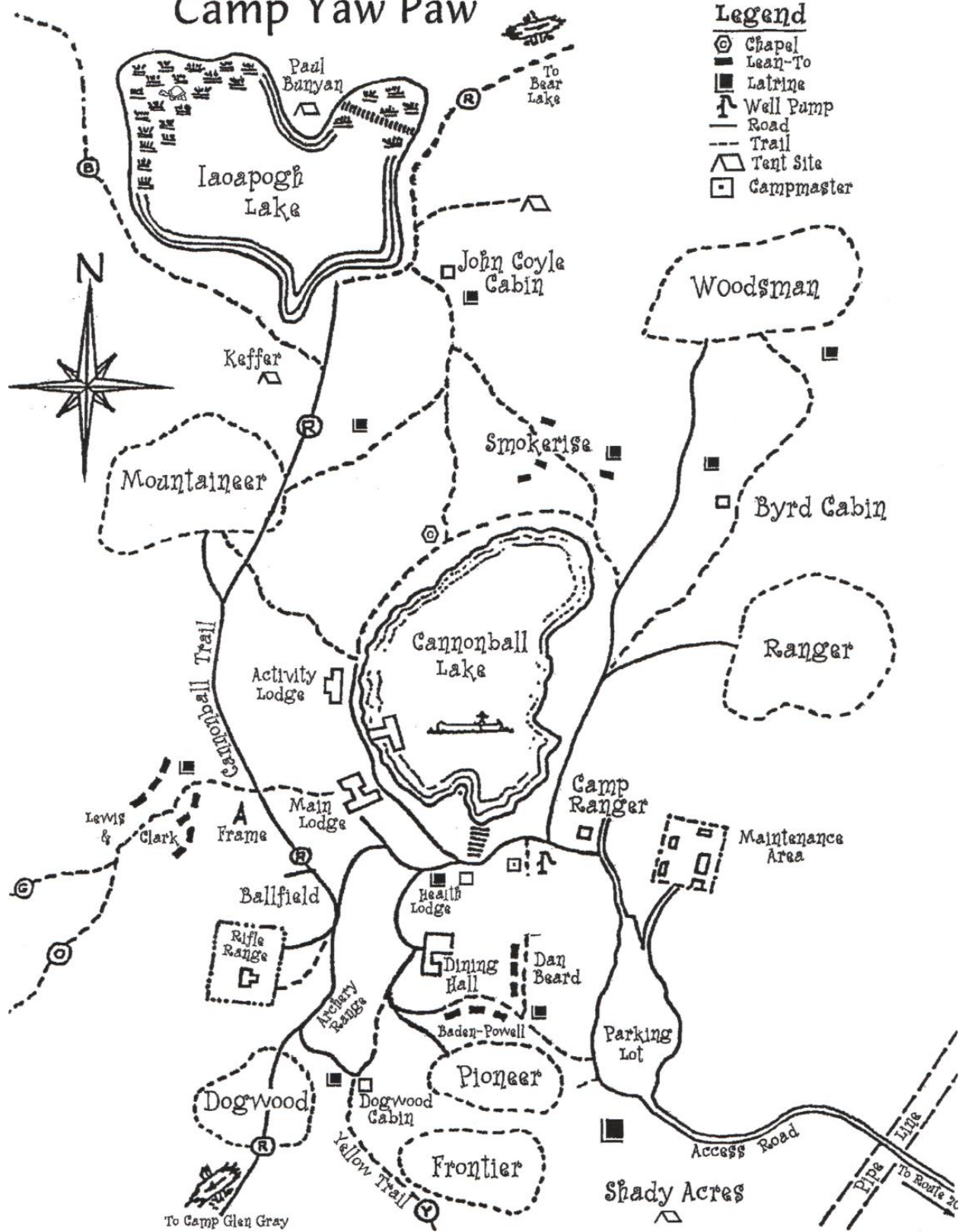
FROM PARAMUS AREA

Take Route 4 West to Rout 208 North to route 287 South to Exit 58. At the light at the end of the exit ramp, turn right on to Route 202 North (Ramapo Valley Rd). Go approximately 3 miles on route 202. Just beyond the 2nd "Camel Retreat" sign on your right, you will see "One Lane Bridge" sign. Turn left on to Bear Swamp Rd. Cross bridge and continue straight to gate. Continue on camp road about 2 miles to Camp Yaw Paw sign. Turn left at the sign, cross over the bridge and continue about 1/2 mile to the parking area.

FROM ROUTE 17 (MAHWAH AREA)

Take Route 17 to Route 202 South approximately 3 miles to Bear Swamp Road (the first right turn after Sun Valley Farms on your right). Look for the "One Lane Bridge" sign and turn right on to Bear Swamp Road. Cross the bridge and continue straight to gate. Continue on the camp road about two miles to the Camp Yaw Paw sign. Turn left at the sign, cross over the bridge and continue about 1/2 mile to the parking area.

Camp Yaw Paw



Legend

- ⊙ Chapel
- ▣ Lean-To
- Lathrine
- ⤴ Well Pump
- Road
- - - Trail
- ▭ Tent Site
- Campmaster

WHAT TO BRING...

DAY PACK ITEMS:

- Water bottle
- Sun screen/bug repellent
- Tissues
- Pen & paper
- Anything else you might need throughout the day

CAMPSITE ITEMS

Each Person:

- Sleeping bag
- Sleeping pad
- Toiletries
- Flashlight – with extra batteries
- Clothes—Weather Appropriate
- Extra Socks
- Hat
- Bear Scout Book
- Cub Scout/Cub Scout Leader uniform
- Pajamas or sleepwear
- Jacket, gloves, and warm cap,
as required by weather
- Durable, closed-toe shoes
- Canteen or water bottle
- First Aid Kit

Each Family:

- Tent
- Tent stakes
- Rubber mallet
- Ground cloth
- Camp chair(s)
- Bug spray
- Sun screen
- Toilet paper
- Igloo cooler
- Binoculars / Telescopes
- Nature guides / Books/
Identification Charts
- Fishing gear
- Fire Extinguisher and/or Fire
bucket and shovel.
- Dry Firewood (for campsite fire, if
permitted)
- Toilet Paper

SATURDAY ARRIVAL AND CHECK IN:

1. All unit vehicles should try to arrive at the same time in order to coordinate parking and site set up.
2. Arrive between 7:00am-8:00am so you will have ample time to setup your campsite.
3. You will be greeted by Parking Staff. All cars will be directed to their parking spots for the weekend. Cars will be parked in tightly to maximize capacity. You will be issued a parking pass. Please complete the required information and display the parking pass prominently on your windshield.
4. Leader's proceed to the designated Check-in area. **You must check-in before setting up camp.**
5. Upon Check-in, you will receive a packet for your Den containing a map, weekend schedule, any updated information and patches for the registered members of your group. Additional patches may be purchased after all units have checked in.
6. Be prepared to provide your roster, individual Scout Activity Consent Forms and tour permit (if applicable).
7. **No tour permits will be approved at the Camporee site.**
8. Each unit will be requested to present a song or skit for the campfire on Saturday night. (See Bear Necessities requirement 2)
9. Once your unit is checked in, you will be directed to your campsite.
10. If the rest of your unit arrives separately, work out a cell phone list of numbers in advance so you can talk your members in.
11. **BE PREPARED TO WALK UPTO ¼ MILE FROM YOUR VEHICLE TO YOUR SITE.**

PARKING-TRAFFIC

- Parking Staff will direct each vehicle to its specific area. Follow all traffic directions please.
- Parking pass **MUST** be prominently displayed on your windshield and should clearly show the unit number and cell phone number of the driver who can be contacted in case of an emergency.
- No vehicles will be permitted beyond the main parking lot.
- All vehicles will remain in the parking lot until after the closing ceremony on Sunday morning.
- Make arrangements for Scouts who arrive separately from their unit. A unit leader **MUST** meet the Scout being dropped off. If not, the Scout will not be allowed to enter the Camporee.

OPENING CEREMONY

- Please arrive between 7:00am-8:00am so that you have ample time to set up your campsite.
- Our Camporee will officially kick-off with an Opening Ceremony at the Amphitheater. The opening ceremony begins promptly at 8:45am.

FOOD AND VENDORS

- There will be no food vendors at the Camporee.
- Bring all the food you intend to eat over the course of the weekend. Water will be available to fill your containers.

CAMPING

- Each unit will be camping in a specific campsite or cabin. Cabins are available at an additional fee. **Cabin reservations must be made in advance with Mike Cowan.**
- **You will be given a specific area for your unit to camp in upon check in. Be sure to stay within your boundaries.**
- The unit should properly mark their site with their unit's flag.
- Be sure to follow the rules in The Guide to Safe Scouting.
- Follow the "Leave No Trace" Philosophy while camping.
- Respect other units around you.
- It is suggested that each unit provide their own water to start off. Back-up water will be made available.
- **Scouts will be responsible for their own meals for this event. This is a great opportunity for Bear Scout Dens to learn outdoor cooking.**
- All cooking should be done using above ground stoves (propane), unless otherwise cleared by the Camporee staff. Weather conditions dictate the permissibility of ground fires.
- **Be sure to have in public view a first aid kit and fire extinguisher/water buckets in your site.**
- Campsites may be shared so keep your unit together.

LEADERSHIP

- Each Pack must provide or designate Unit Leadership for this event. Scouts should travel to activities in Dens. Every Scout must be attending with an adult-partner.
- **Each unit may be asked to have one or more of their leadership to help out working at the Camporee.**

PROGRAM AREAS

- District Scouters and Unit Leadership will be manning the activities.
- Program/Station maps will be given out and will be properly marked.

PREPARATION

- All Scouts should be in Full Class A's for the Opening Ceremony and the Campfire program on Saturday and Scouts Own Service.
- Class B uniforms are authorized to be worn during all other program time.
- ONLY pre-registered Scouts/Scouters will be allowed to attend. No on-site add ons.
- Please do not bring electronics (i.e. radios, ipods, and handheld games).
- No walkie-talkie radios (except for emergency use). See information regarding Walkie-Talkies under Safety and Health.

CAMPFIRE PROGRAM

Each unit will be requested to present a song or skit for the campfire on Saturday night. Please submit to the Campfire Youth Master of Ceremonies if your unit will do a song or skit no later than 5:00 pm on Sat a description of your skit, *song or cheer via e-mail to edkeane84@optonline.net* . Make sure the subject of the E-mail is **Campfire Program**

RELIGIOUS SERVICES

We will offer a non-denominational Scouts Own Service on Sunday morning promptly at 9:00 AM in the Amphitheater. Class A uniforms should be worn.

CLOSING CEREMONY

Our Camporee will officially close with a Closing Ceremony on the A-Field on Sunday morning at 9:30. All Scouts should wear their Class A to the Closing ceremony. Once your campsite has been inspected, you may depart.

UNIT PERMISSION SLIPS

To properly advertise this Camporee and all future events, we are asking that each unit have the following information put on their permission slips (if they are not using the "Activity Consent Form"):

PHOTO RELEASE - All participants and their parents have read and agree to this policy: I understand that by attending this program, sponsored by the Northern NJ Council, Boy Scouts of America, I consent to the use of photographs, film, videotapes, electronic representations and/or sound recordings made of me during that time by the Boy Scouts of America, at their discretion, and I hereby release the Boy Scouts of America from any and all liability from such use and publication.



Calling All Units!

Please email pictures to [**RVDistrict@hotmail.com**](mailto:RVDistrict@hotmail.com).

Note: Photos may be used by the Ramapo Valley District & NNJC for both internal & external promotional materials.



Ramapo Valley District, Northern New Jersey Council, BSA

HEALTH, SAFETY, AND IDENTIFICATION

- Scouts must follow the buddy system!
- A First Aid/ EMS Squad will be on call.
- All injuries should be reported to District Staff. Cubmasters are to fill out incident reports and submit them to Council.
- The closest hospital is The Valley Hospital, 223 N. Van Dien Avenue, Ridgewood, NJ 07450. The phone number is 201-447-8000.
- **In case of inclement weather, please follow the direction of the staff.** Lightning storms – units should seek protection.
- **Lost Scouts!** Upon notification of a lost Scout, an alert will be sent to all staff members.
- **Lost and found** will be at the Main Lodge Building.

GREY WATER ~ TRASH

- Garbage will be “carry-in, carry-out” for the camping area. **We will not have a Dumpster for the camping area. Be sure to have trash bags to transport your refuse home. LEAVE NO TRACE.**
- All “grey water” will be disposed of properly.

CHECK-OUT

- Your unit will not be able to leave the camp site until after 9:00am Sunday morning.
- Before leaving, you must have your site inspected after you have packed.
- Please be aware of Scouts in motion. Safety is our first concern.

RULES

1. It is the policy of the Boy Scouts of America that no alcohol or drugs will be allowed at any Scouting function. Anyone using these chemicals will be asked to leave immediately.
2. Appropriate dress required. Check the weather prior to the weekend. This is a rain or shine event. Bring raingear.
3. Bring plenty of water in your day pack. Dehydration occurs quickly in the outdoors.
4. Do not order food from outside vendors. Deliveries are prohibited and will be turned away at the gate. Likewise, there is no Take-Out food. **THERE IS NO SELLING OF FOOD OR OTHER ITEMS.**
5. Each Pack is responsible for the Scouts in their Pack.
6. Please notify your District Executive of Scouts with special medical or other needs. We need to know of any special conditions. Your cooperation will help prevent serious problems.
7. Specific rules about fires go in effect seasonally depending on weather and drought conditions. More details about Camp fire feasibility will be announced prior to the event. (You are responsible to bring your own wood).
8. Store your food properly. Accessible food in camp will encourage unwanted visitors. All trash is to be brought to the designated location.
9. Restrooms are on site for the use of all. Please clean up after you are done using the facilities.
10. Leave No Trace. Respect your surroundings and leave your campsite the same or better than when you arrived.
11. As always, the Scout Oath and Law is our code of conduct.
12. Rules are necessary to ensure that every family has not only an enjoyable experience, but a safe one as well. The above list is not intended to be complete, but is important and must be adhered to insure the safety of all present and to protect the land for all to enjoy. **Remember – let's have fun!**